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JP919990295

STACK PROTECTION SYSTEM

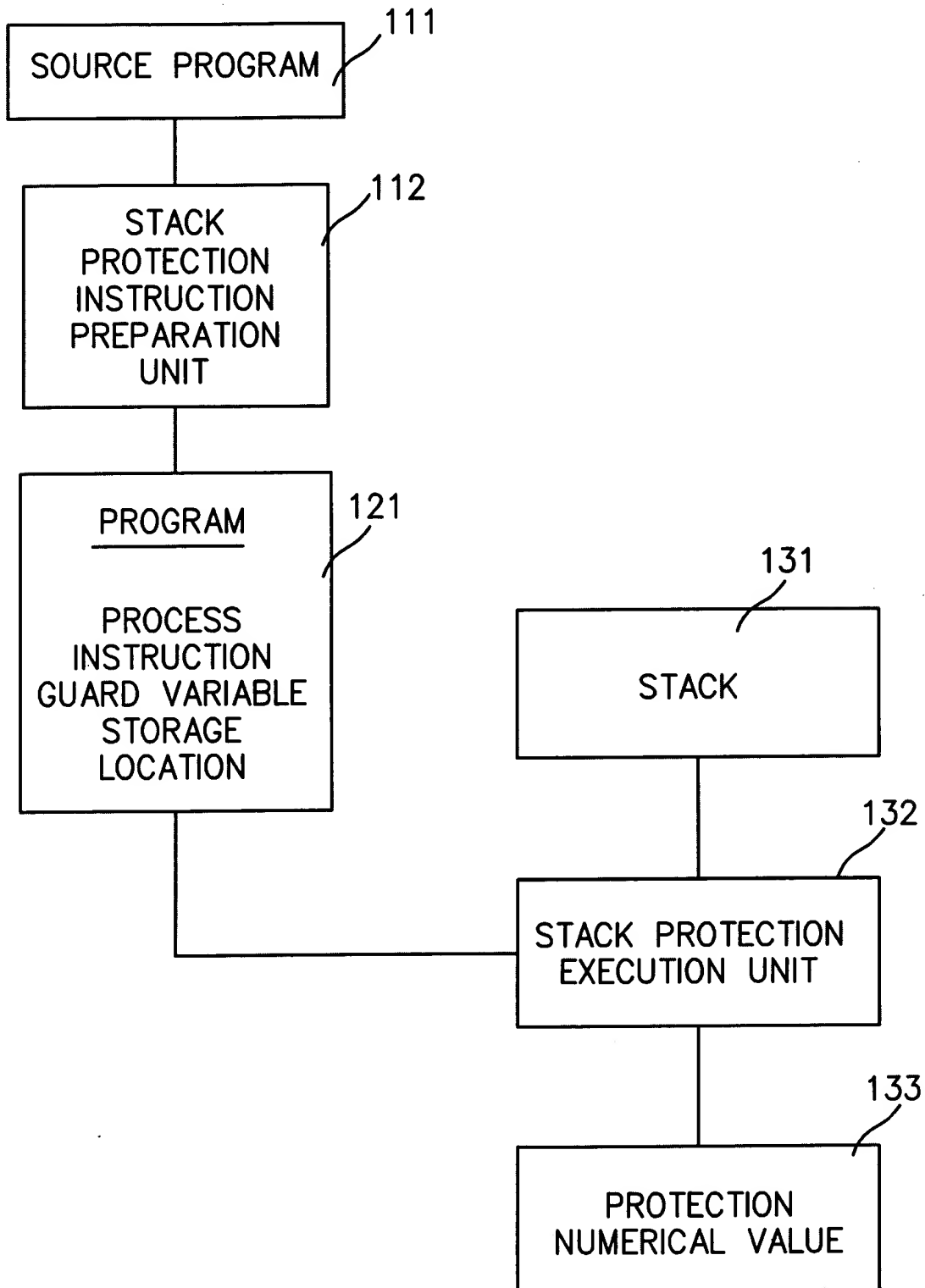


FIG.1



MEMORY PATTERN WHEN GUARD VARIABLE IS STORED

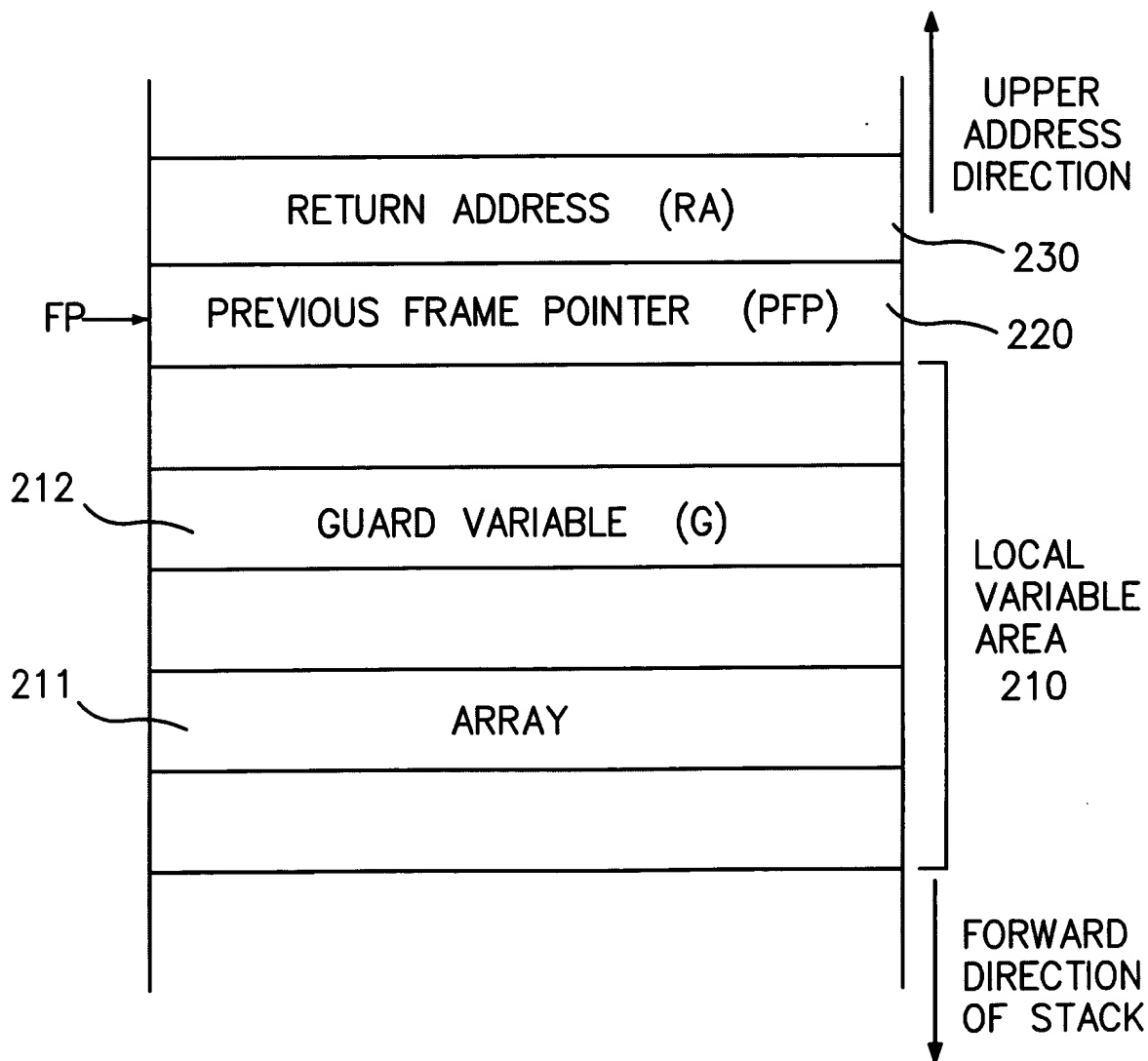


FIG.2

PROCESSING OF STACK PROTECTION INSTRUCTION PREPARATION UNIT 112

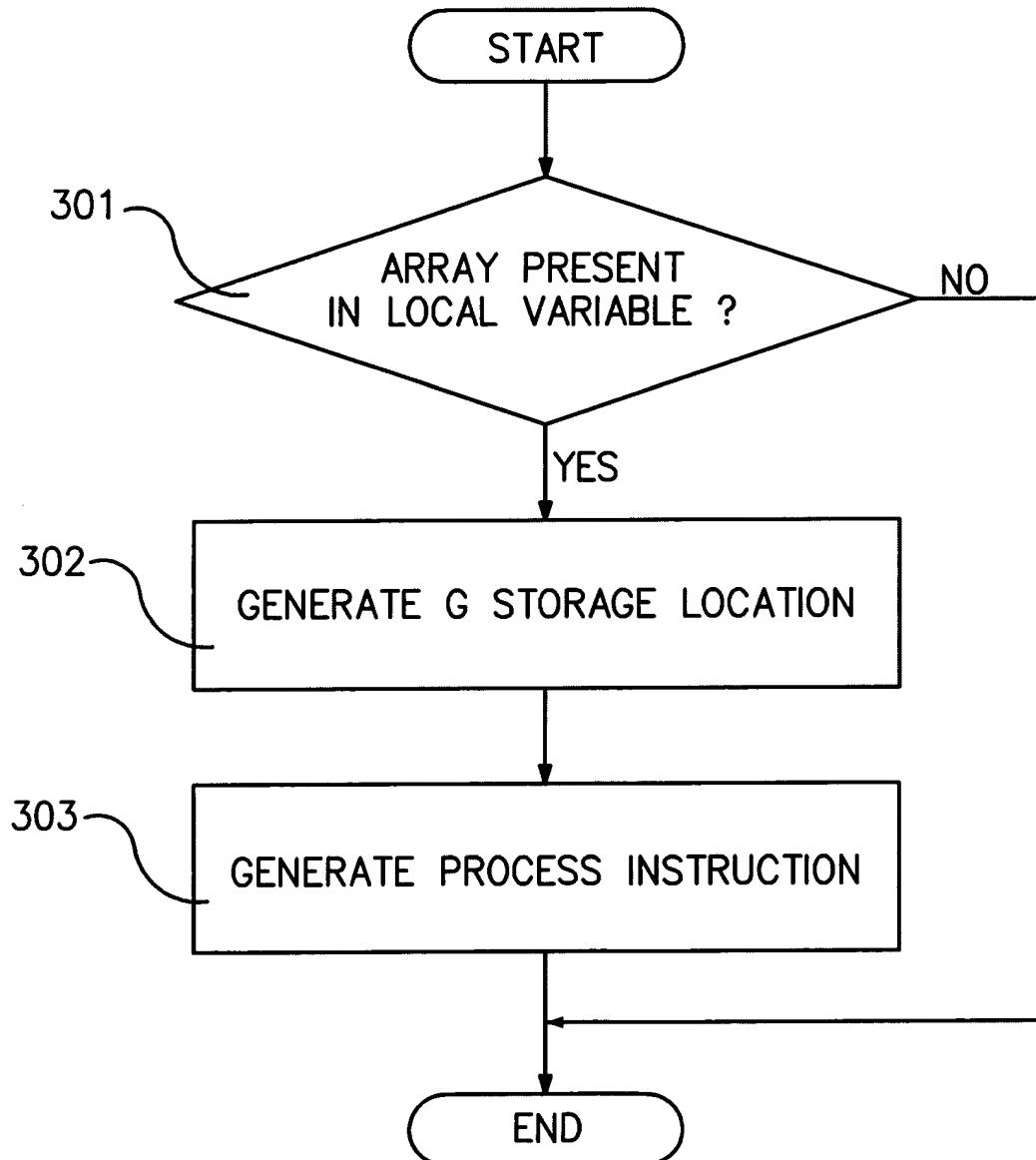
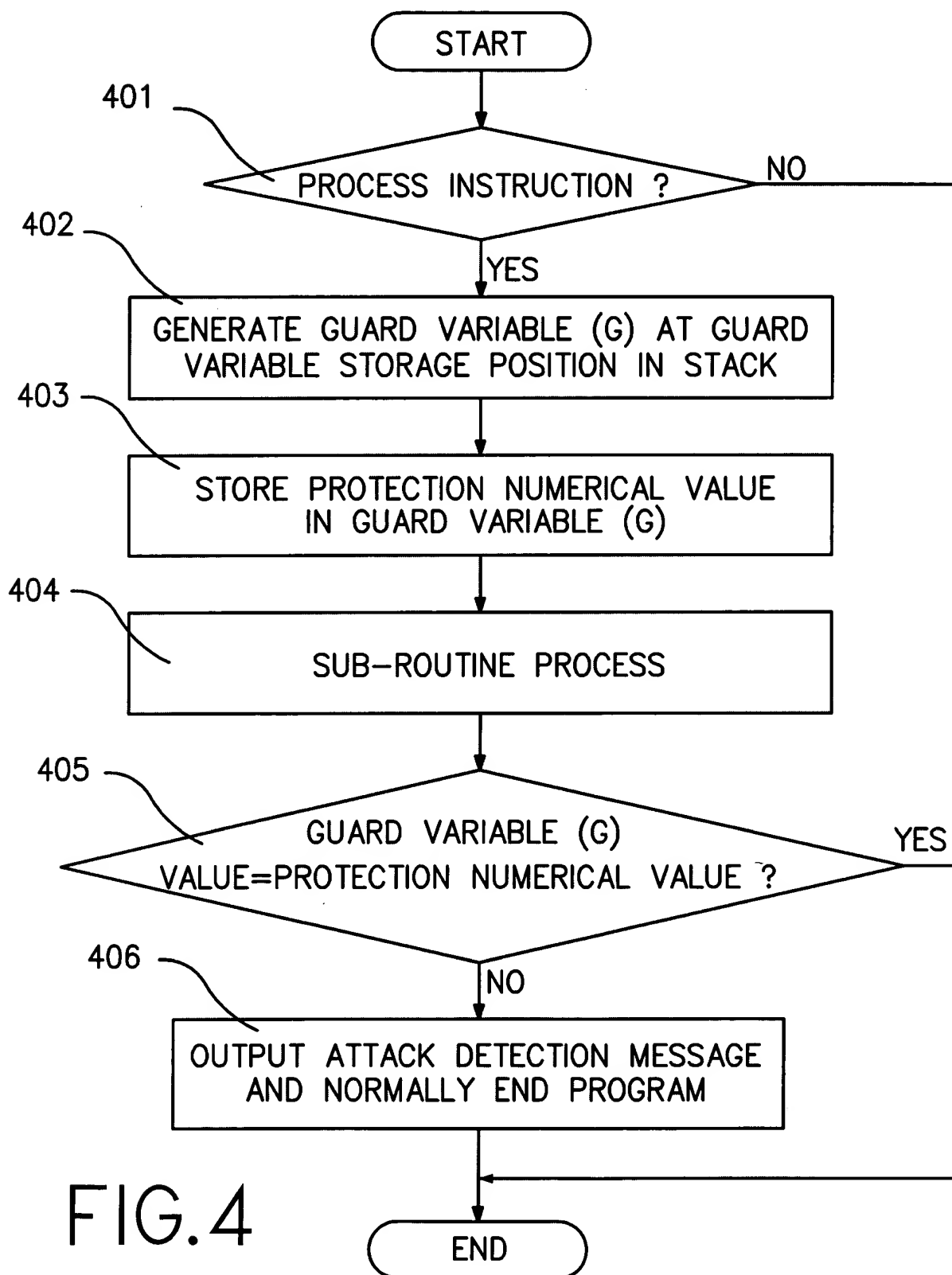


FIG.3

PROCESSING OF STACK PROTECTION EXECUTION UNIT 132





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- variable declaration
volatile int guard;
- function entrance
gv=guard_value;
- function exit
if(gv!=guard_value){
/*output error log*/
/*halt execution */
}

FIG. 5

```
void foo()  
{  
    volatile int guard; ← 601  
    char buf[128];  
  
    gv=guard_value; ← 602  
    ---  
    stropy (buf,getenv ("HOME"));  
    ---  
    if(gv!=guard_value){  
        /*output error log*/ ← 603  
        /*halt execution */  
    }  
}
```

FIG. 6

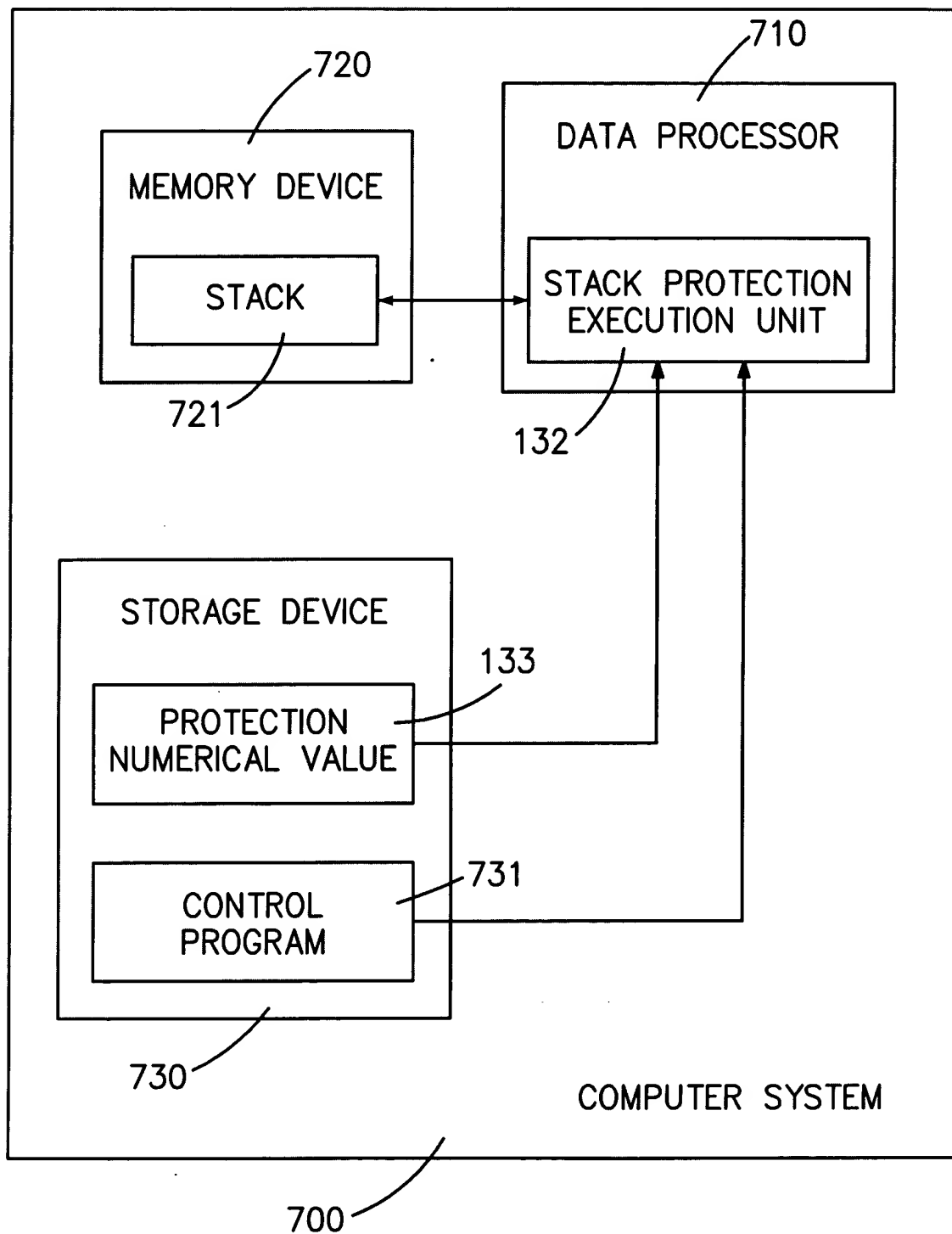


FIG. 7

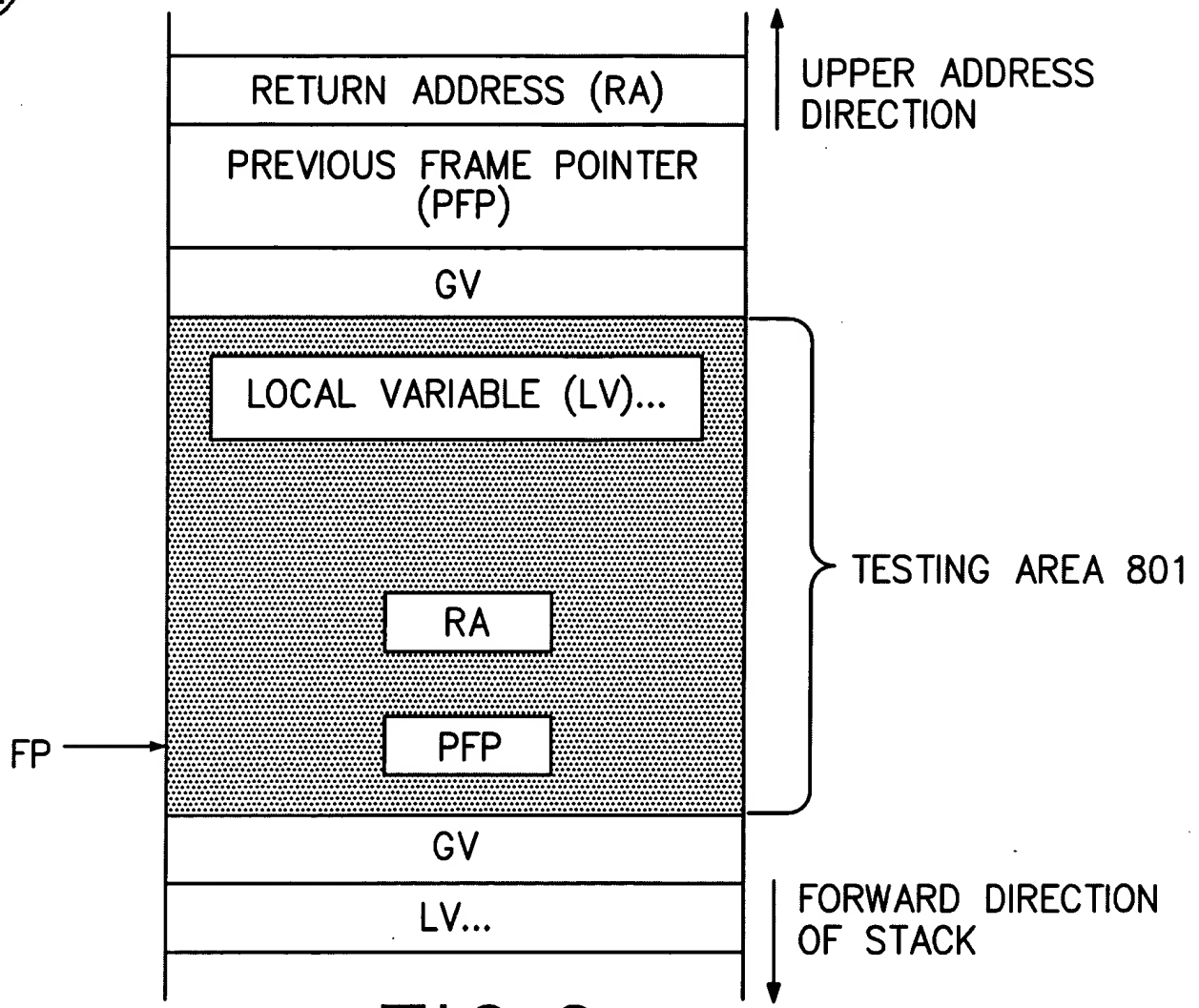


FIG.8

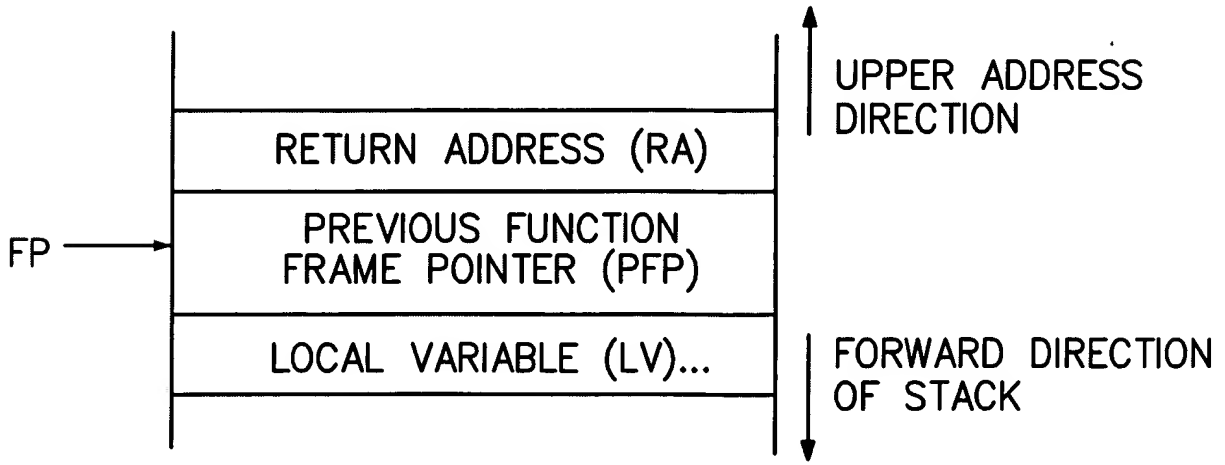


FIG.9



```
void foo()  
{  
    char buf[128];  
    --  
    strcpy (buf, getenv ("HOME"));  
    --  
}
```

FIG.10

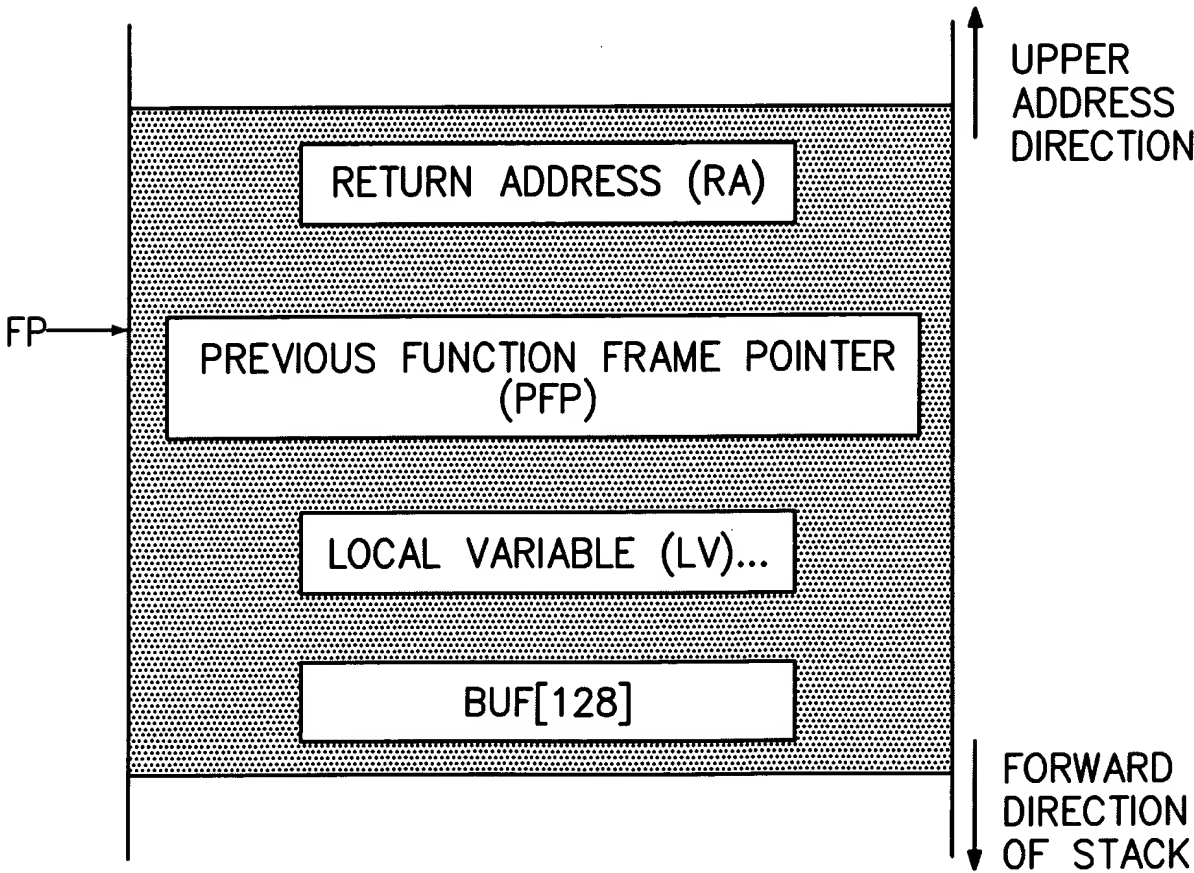


FIG.11